

Quantified Constraint Satisfaction Problem: towards the classification of complexity

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$(\mathbb{N}; =)$



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QCSP($\mathbb{N}; x = y$)

Given a sentence $\forall x_1 \exists x_2 \dots \forall x_{n-1} \exists x_n (x_{i_1} = x_{j_1} \wedge \dots \wedge x_{i_s} = x_{j_s})$.

Decide whether it holds.

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What is the complexity of $\text{QCSP}(\mathbb{N}; x = y \rightarrow y = z)$?

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What is the complexity of $\text{QCSP}(\mathbb{N}; x = y \rightarrow y = z)$?

- ▶ $\text{QCSP}(\mathbb{N}; x = y \rightarrow y = z)$ is coNP-hard [Bodirsky, Chen, 2010].

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Lemma [Zhuk, Martin, 2021]

$\text{QCSP}(\mathbb{N}; x = y \rightarrow y = z)$ is PSpace-hard.

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What is the complexity of $\text{QCSP}(\mathbb{N}; x = y \rightarrow y = z)$?

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Lemma [Zhuk, Martin, 2021]

$\text{QCSP}(\mathbb{N}; x = y \rightarrow y = z)$ is PSpace-hard.

Theorem [Zhuk, Martin, Bodirsky, Chen, 2021]

Suppose relations R_1, \dots, R_s are definable by some Boolean combination of atoms of the form $(x = y)$. Then $\text{QCSP}(\mathbb{N}; R_1, \dots, R_s)$ is either tractable, NP-complete, or PSpace-complete.

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A is a finite set,

Γ is a set of relations on A (a constraint language)

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Given a sentence $\exists y_1 \forall x_1 \dots \exists y_t \forall x_t (R_1(\dots) \wedge \dots \wedge R_s(\dots))$, where $R_1, \dots, R_s \in \Gamma$.

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Examples:

$A = \{0, 1, 2\}, \Gamma = \{x \neq y\}$.

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Main Question

What is the complexity of QCSP(Γ) for different Γ ?

Σ	dual- Σ	Classification	Complexity Classes

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$\{\exists, \vee\}$	$\{\forall, \wedge\}$	Trivial	L

Given a sentence $\exists y_1 \dots \exists y_t (R_1(\dots) \vee \dots \vee R_s(\dots))$,
 where $R_1, \dots, R_s \in \Gamma$.
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Given a sentence $\exists y_1 \dots \exists y_t ((R_1(\dots) \vee R_2(\dots)) \wedge R_3(\dots))$,
 where $R_1, \dots, R_3 \in \Gamma$.
Decide whether it holds.

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Given a sentence

$$\exists y_1 \forall x_1 \dots \exists y_t \forall x_t ((\neg R_1(\dots) \vee R_2(\dots)) \wedge \neg R_3(\dots)),$$

where $R_1, \dots, R_3 \in \Gamma$.

Decide whether it holds.

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CSP(Γ):

Given a formula $(R_1(\dots) \wedge \dots \wedge R_s(\dots))$,

where $R_1, \dots, R_s \in \Gamma$.

Decide whether the formula is satisfiable.

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An operation f **preserves** a relation R ,

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Decide whether it holds.

An operation f **preserves** a relation R ,
(equivalently, f is a **polymorphism of R** , shortly $f \in \text{Pol}(R)$)

if for all $\begin{pmatrix} a_1^1 \\ \vdots \\ a_1^s \end{pmatrix}, \dots, \begin{pmatrix} a_n^1 \\ \vdots \\ a_n^s \end{pmatrix} \in R$,

$$f \begin{pmatrix} a_1^1 & \dots & a_n^1 \\ \vdots & \ddots & \vdots \\ a_1^s & \dots & a_n^s \end{pmatrix} = \begin{pmatrix} f(a_1^1, \dots, a_n^1) \\ \vdots \\ f(a_1^s, \dots, a_n^s) \end{pmatrix} \in R$$

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CSP(Γ):

Given a sentence $\exists y_1 \dots \exists y_t (R_1(\dots) \wedge \dots \wedge R_s(\dots))$,
where $R_1, \dots, R_s \in \Gamma$.

Decide whether it holds.

An operation f **preserves** a relation R ,
(equivalently, f is a **polymorphism of R** , shortly $f \in \text{Pol}(R)$)

if for all $\begin{pmatrix} a_1^1 \\ \vdots \\ a_1^s \end{pmatrix}, \dots, \begin{pmatrix} a_n^1 \\ \vdots \\ a_n^s \end{pmatrix} \in R$,

$$f \begin{pmatrix} a_1^1 & \dots & a_n^1 \\ \vdots & \ddots & \vdots \\ a_1^s & \dots & a_n^s \end{pmatrix} = \begin{pmatrix} f(a_1^1, \dots, a_n^1) \\ \vdots \\ f(a_1^s, \dots, a_n^s) \end{pmatrix} \in R$$

f **preserves** Γ (equivalently $f \in \text{Pol}(\Gamma)$) if f preserves every $R \in \Gamma$.

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Theorem [Bulatov, Zhuk, 2017]

- ▶ CSP(Γ) is solvable in polynomial time (tractable) if there exists a weak near-unanimity operation preserving Γ ,
- ▶ CSP(Γ) is NP-complete otherwise.

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Examples: $x \vee y, x \wedge y, xy \vee xz \vee yz, x + y + z, 0, \min(x, y), \dots$

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Surjective polymorphisms

Observation

Suppose each relation of Γ_1 is definable from Γ_2 using **quantified conjunctive formulas**

$$R(x_1, \dots, x_n) = \forall y_1 \exists y_2 \forall y_3 \exists y_4 \dots R_1(\dots) \wedge \dots \wedge R_s(\dots).$$

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Surjective polymorphisms

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Suppose each relation of Γ_1 is definable from Γ_2 using **primitive positive formulas**

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- ▶ How many tuples is it sufficient to check?

PGP vs EGP

For an algebra $(A; F)$ (a set of operations F on a set A)
 $d_F(n)$ is the minimal size of a generating set of A^n .

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Pair (a_i, a_{i+1}) with $a_i \neq a_{i+1}$ is a **switch** in a tuple (a_1, \dots, a_n) .

$(0, 0, 0, 1, 2, 2, 0, 0, 0, 0)$ has 3 switches,

$(3, 3, 3, 4, 3, 3, 3, 3, 3, 3)$ has 2 switches.

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A finite algebra \mathbf{A} has PGP IFF there exists k such that each \mathbf{A}^n is generated by all tuples with at most k switches.

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Proof: the instance is equivalent to the CSP instance

$\bigwedge_{(a_1, \dots, a_t) \text{ with at most } k \text{ switches}}$ $(R_1(\dots) \wedge \dots \wedge R_s(\dots) \wedge (x_1 = a_1) \wedge \dots \wedge (x_t = a_t))$

From PSpace to NP



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$$\exists y \forall x \Phi$$

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$$\begin{array}{c} \exists y \forall x \Phi \\ \Updownarrow \\ \forall x^1 \forall x^2 \dots \forall x^{|A|} \exists y \Phi_1 \wedge \Phi_2 \wedge \dots \wedge \Phi_{|A|} \end{array}$$

- ▶ Φ_i is obtained from Φ by renaming x by x^i

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- ▶ For the PGP case it is sufficient to check tuples with at most k switches
- ▶ We keep variables with the switches

From PSpace to NP

$$\begin{aligned} & \exists y \forall x \Phi \\ & \quad \updownarrow \\ & \forall x^1 \forall x^2 \dots \forall x^{|A|} \exists y \Phi_1 \wedge \Phi_2 \wedge \dots \wedge \Phi_{|A|} \end{aligned}$$

- ▶ Φ_i is obtained from Φ by renaming x by x^i

$$\begin{aligned} & \exists y_1 \forall x_1 \dots \exists y_t \forall x_t \Phi \\ & \quad \updownarrow \\ & \begin{matrix} 1 & 1 & 1 & \dots & 1 & 1 & 1 & 1 & 2 & \dots & 2 & \dots & 0 & 0 & 0 & 0 & \dots & 0 \\ \forall x_1^1 & \dots & \forall x_1^{|A|} & \forall x_2^1 & \dots & \forall x_2^{|A|^2} & \dots & \forall x_t^1 & \dots & \forall x_t^{|A|^t} & \end{matrix} \\ & \quad \exists y_1 \exists y_2^1 \dots \exists y_2^{|A|} \dots \exists y_t^1 \dots \exists y_t^{|A|^{t-1}} \Phi_1 \wedge \Phi_2 \wedge \dots \wedge \Phi_q \end{aligned}$$

- ▶ For the PGP case it is sufficient to check tuples with at most k switches
- ▶ We keep variables with the switches
- ▶ We assign $x_1^1 = \dots = x_1^{|A|} = 1, \dots, x_t^1 = \dots = x_t^{|A|^t} = 0$

From PSpace to NP



From PSpace to NP

Theorem

Suppose $\text{Pol}(\Gamma)$ has PGP. Then $\text{QCSP}(\Gamma)$ is polynomially reducible to $\text{CSP}(\Gamma \cup \{x = a \mid a \in A\})$.

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Corollary 1

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Corollary 1

Suppose $\text{Pol}(\Gamma)$ has PGP. Then $\text{QCSP}(\Gamma)$ is in NP.

Corollary 2

Suppose $\text{Pol}(\Gamma)$ has PGP. Then $\text{QCSP}(\Gamma)$ is either tractable, or NP-complete.

Chen Conjecture

Suppose Γ contains $\{x = a \mid a \in A\}$. Then $\text{QCSP}(\Gamma)$

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P



NP



Chen Conjecture

Chen Conjecture (QCSP Trichotomy Conjecture)

Suppose Γ contains $\{x = a \mid a \in A\}$. Then $\text{QCSP}(\Gamma)$

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- ▶ is PSPACE-complete, if $\text{Pol}(\Gamma)$ has no PGP



Chen Conjecture

Weak Chen Conjecture

If $\text{Pol}(\Gamma)$ has EGP, then $\text{QCSP}(\Gamma)$ is coNP-hard.

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Lemma (Classification for the conservative case) [Zhuk, Martin, 2018]

Chen Conjecture holds for Γ containing all unary relations.

QCSP Monsters



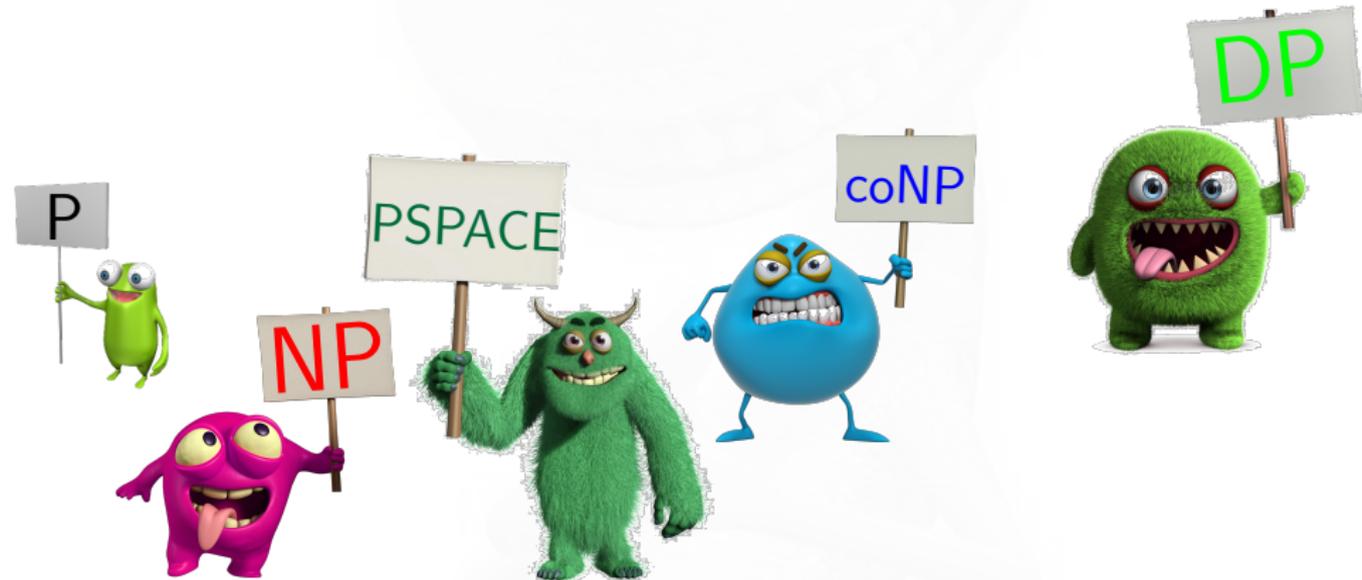
QCSP Monsters

- ▶ there exists Γ on a 3-element domain such that $\text{QCSP}(\Gamma)$ is coNP-complete.



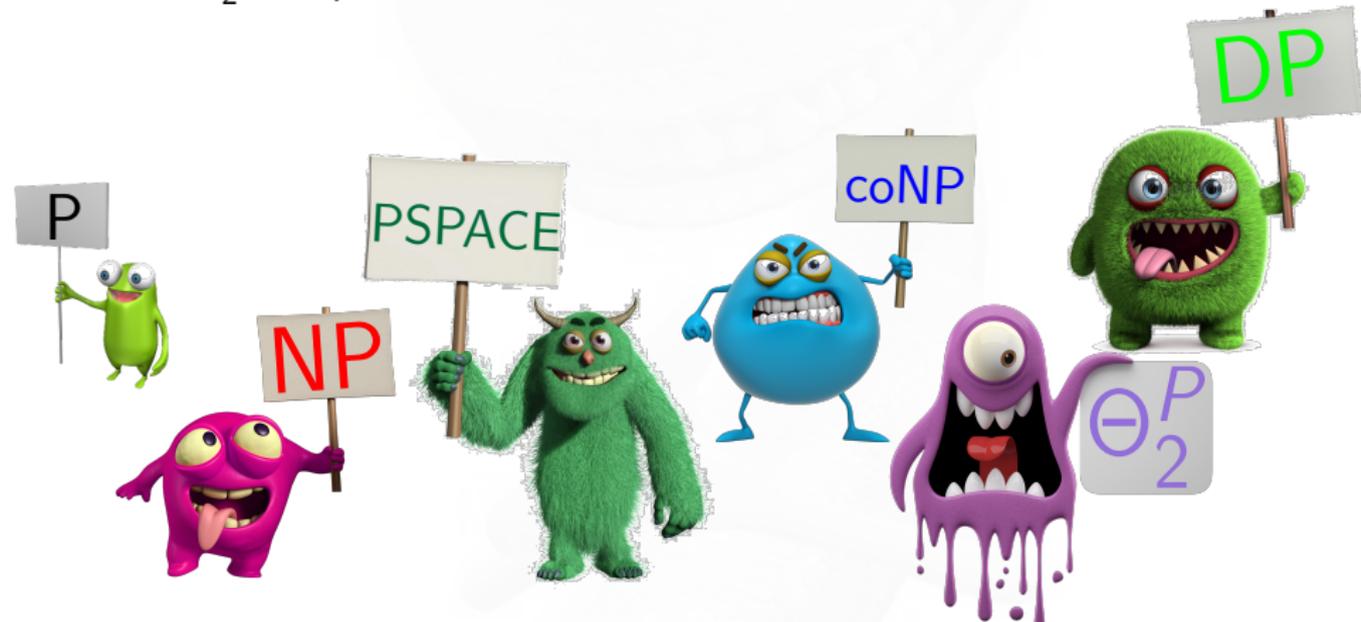
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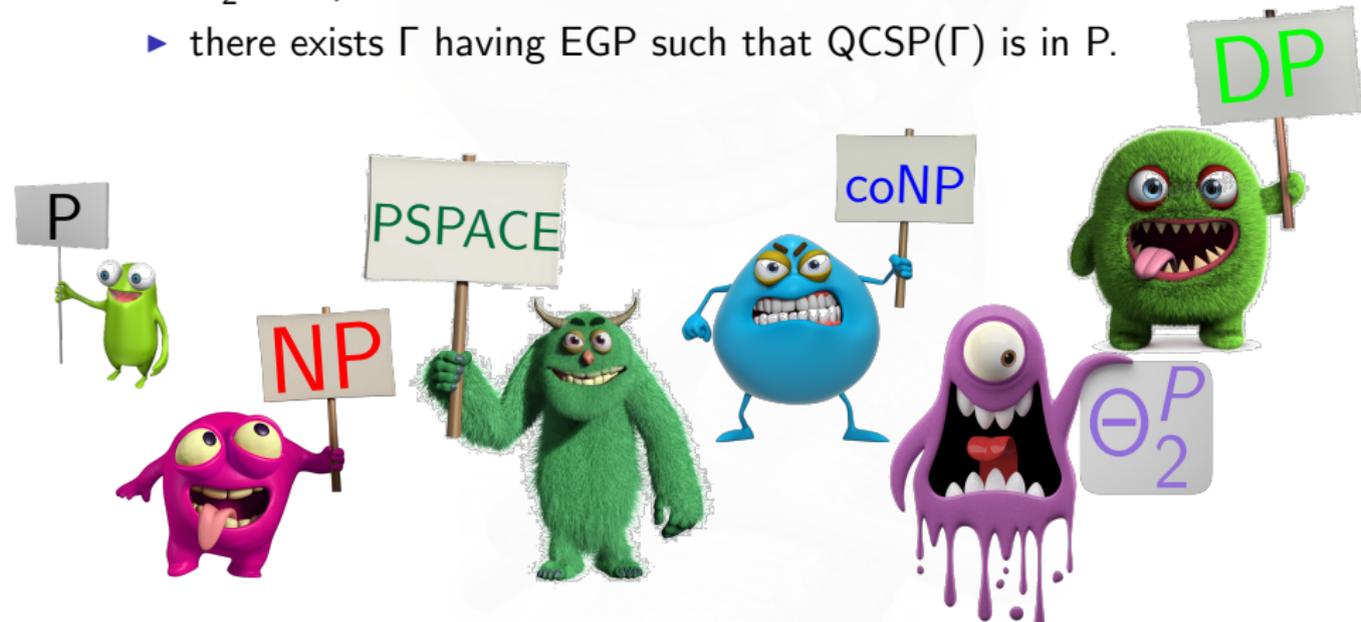
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Are there any other monsters???



Classification for a 3-element-domain



Classification for a 3-element-domain

Theorem (Classification for a 3-element domain)

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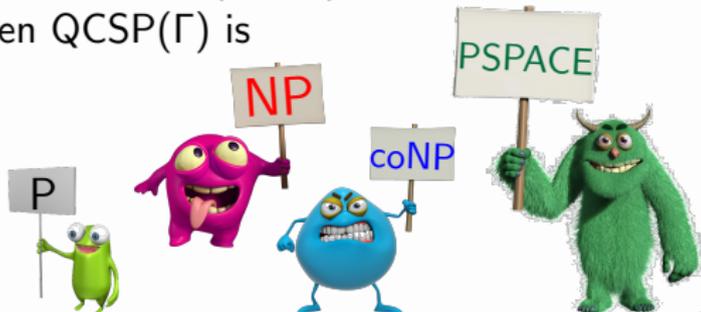
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Two questions

- ▶ What makes $\text{QCSP}(\Gamma)$ easy?
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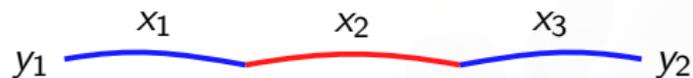
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$$\exists u_1 \exists u_2 R_1(y_1, u_1, x_1) \wedge R_0(u_1, u_2, x_2) \wedge R_1(u_2, y_2, x_3)$$

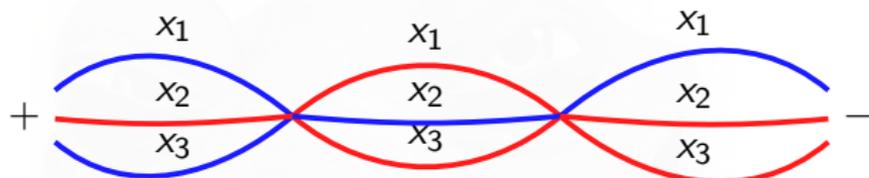


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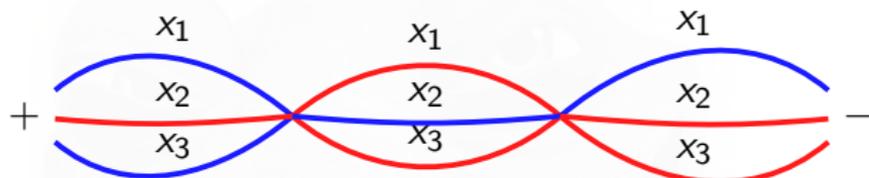
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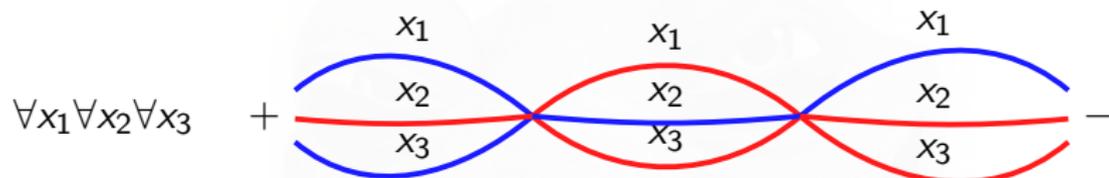
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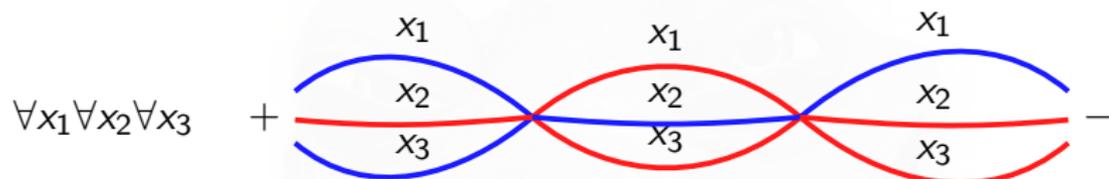
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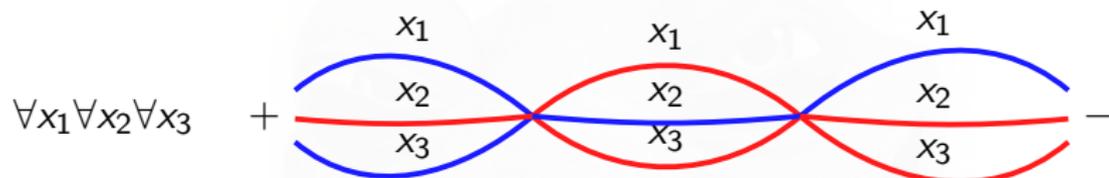
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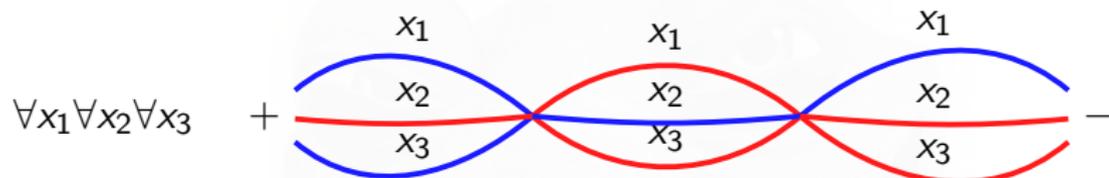
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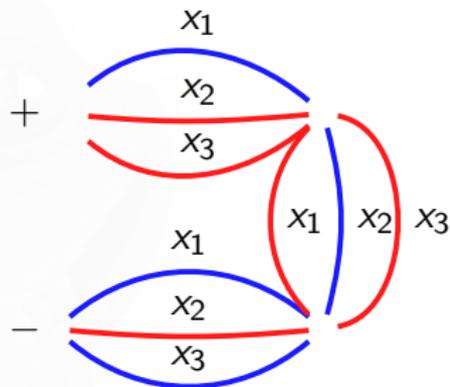
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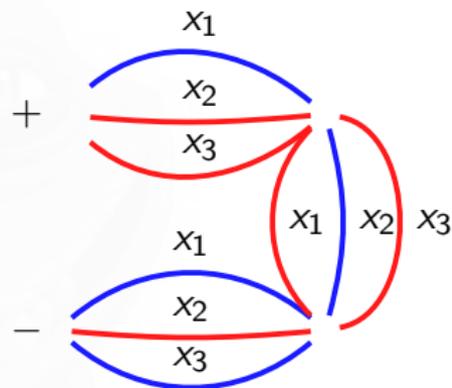
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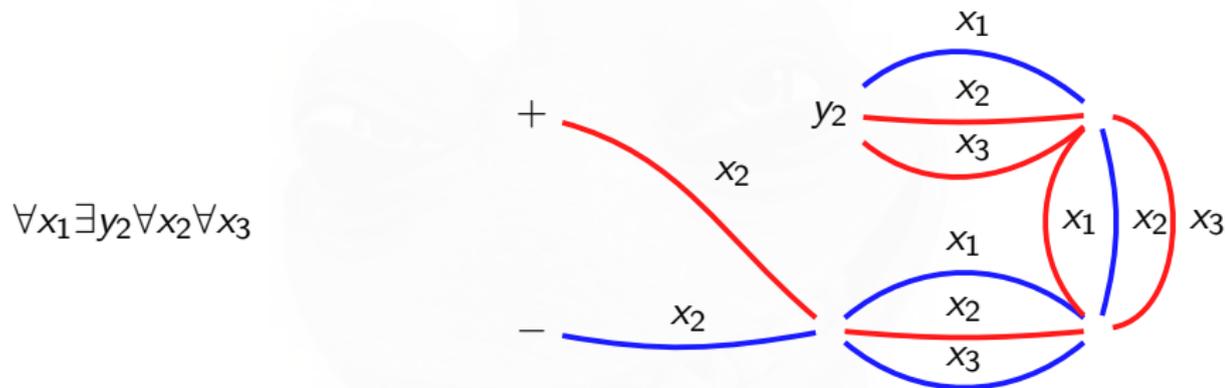
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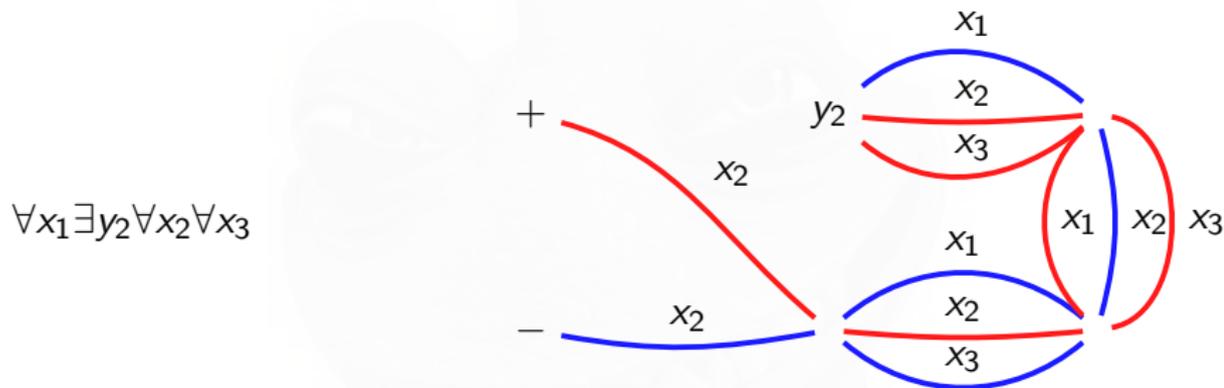
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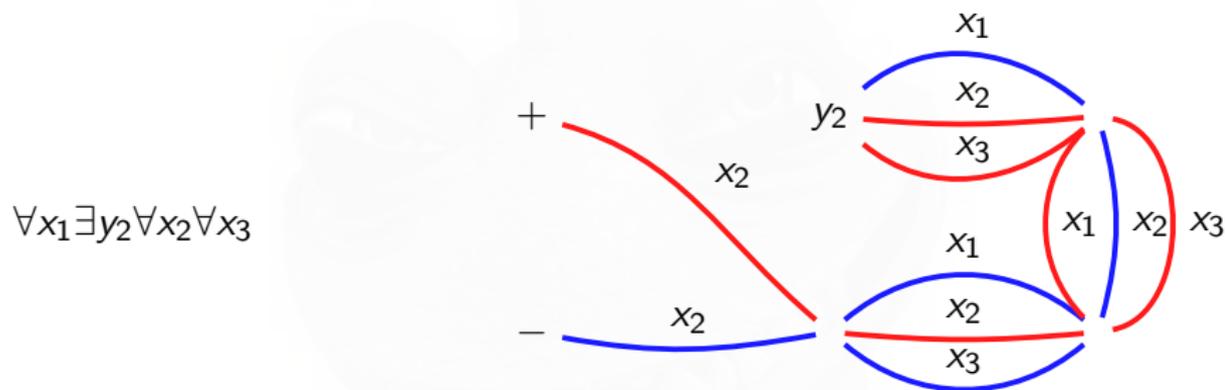
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Claim

QCSP(Γ) is PSpace-hard.

Theorem (Π_2^P vs PSpace)

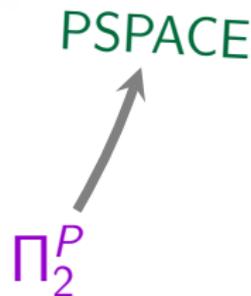
Suppose Γ contains $\{x = a \mid a \in A\}$. Then QCSP(Γ)

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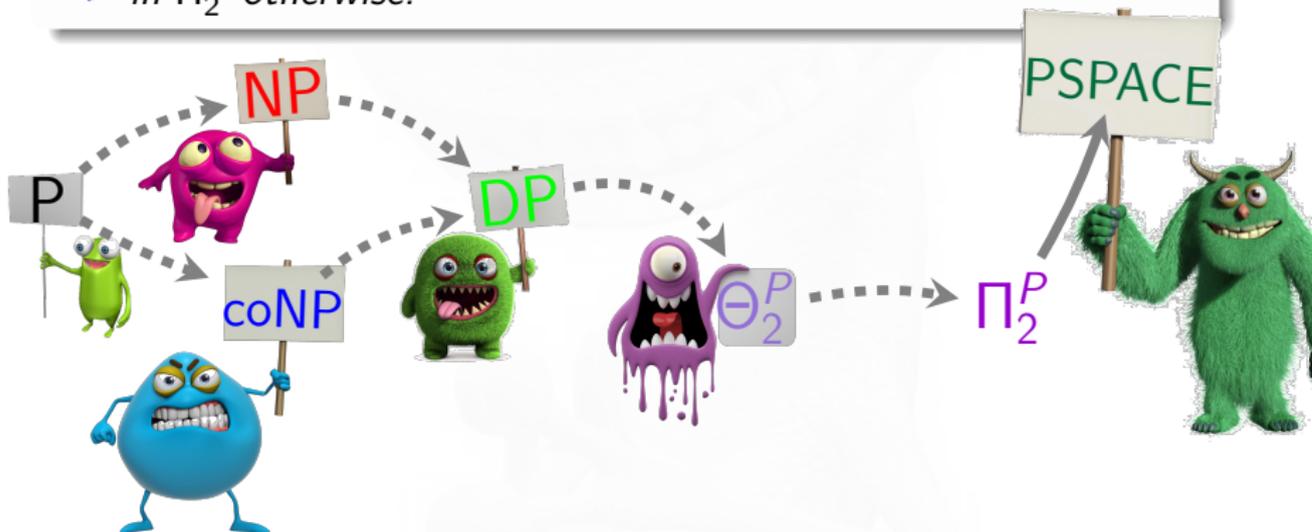
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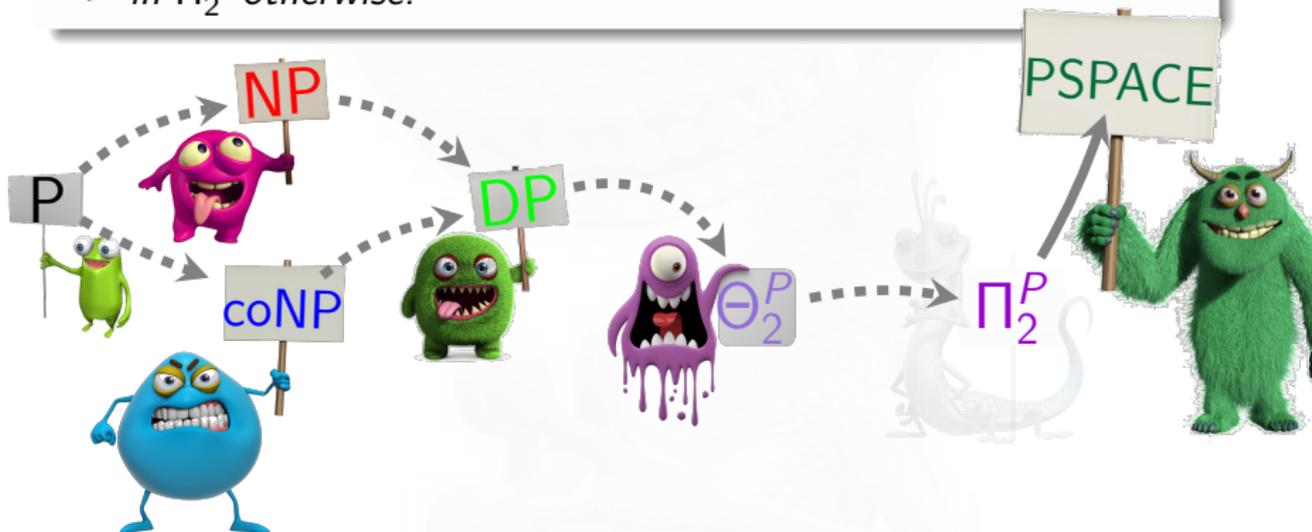
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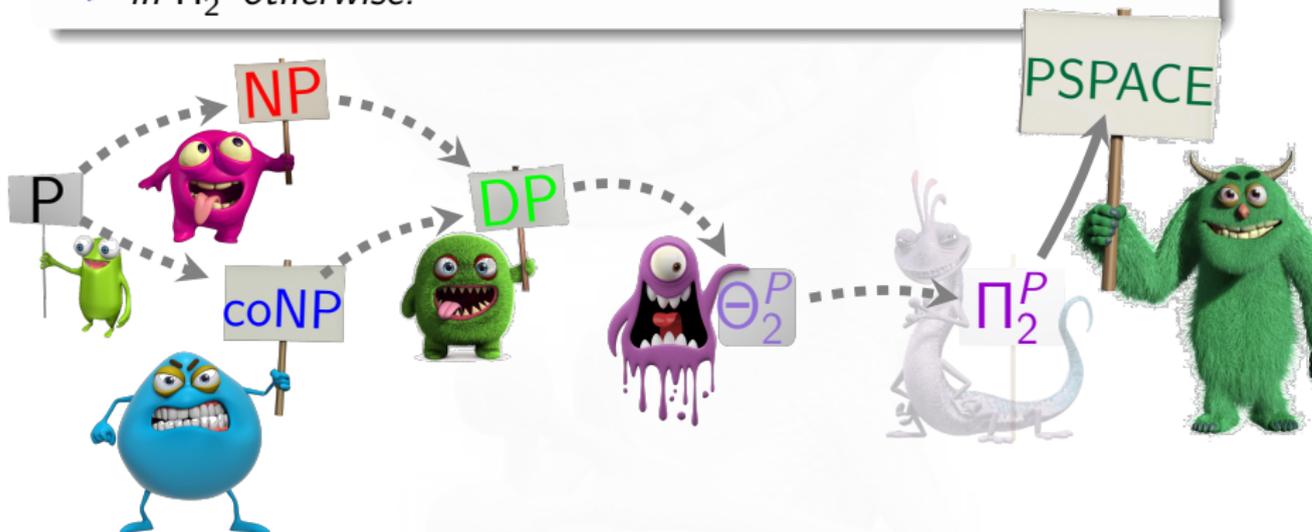
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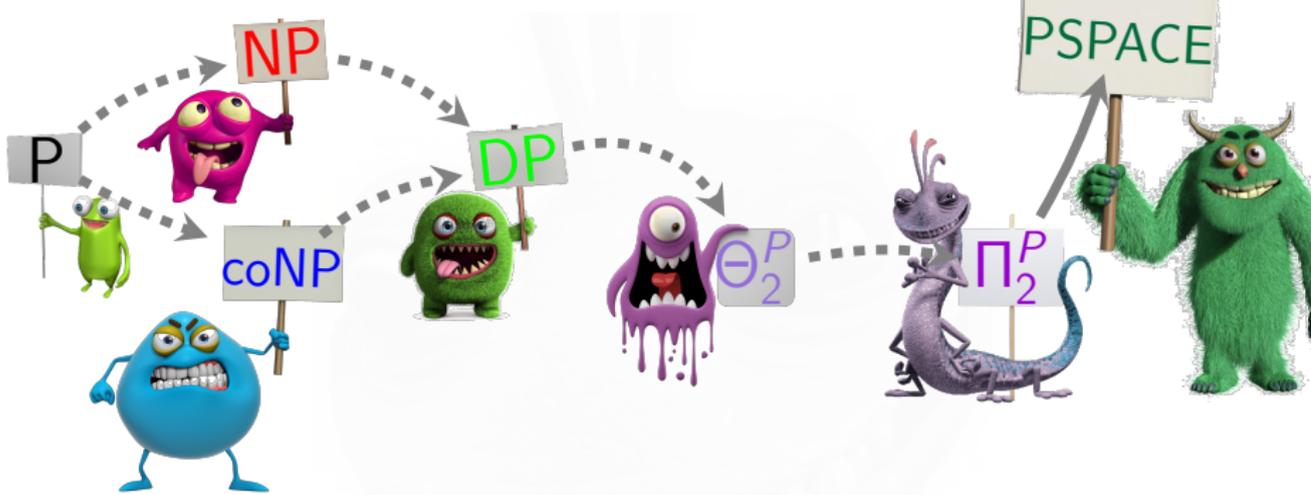
Suppose Γ contains $\{x = a \mid a \in A\}$. Then $\text{QCSP}(\Gamma)$

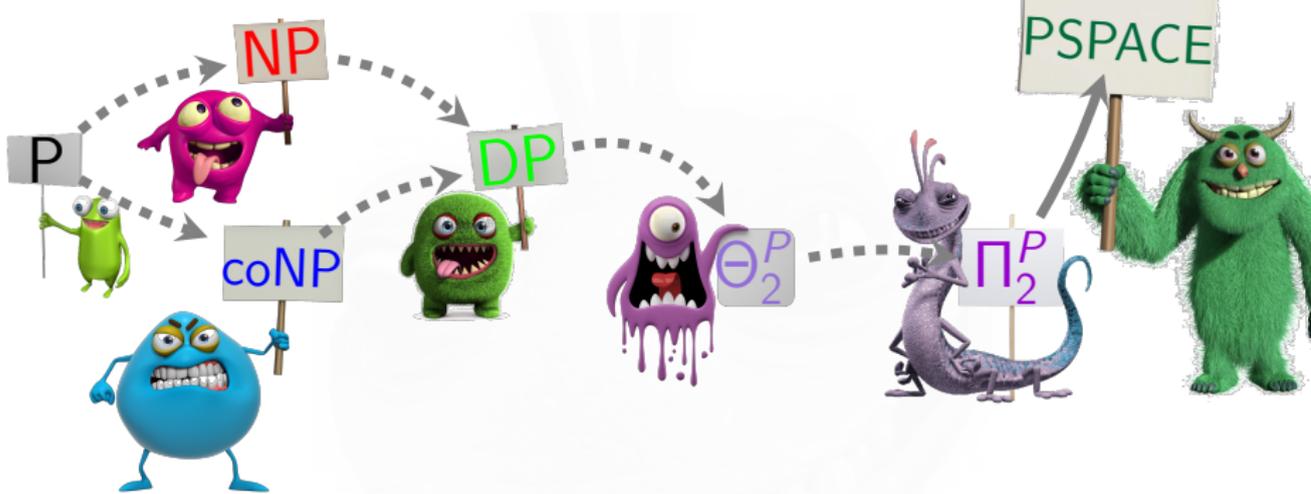
- ▶ is PSpace-hard if there exists a reflexive relation $S \subsetneq A^n$ and a nontrivial equivalence relation σ on $D \subseteq A$ such that $R(y_1, y_2, x_1, \dots, x_n) = \sigma(y_1, y_2) \vee S(x_1, \dots, x_n)$ is definable by a positive primitive formula over Γ
- ▶ in Π_2^P otherwise.



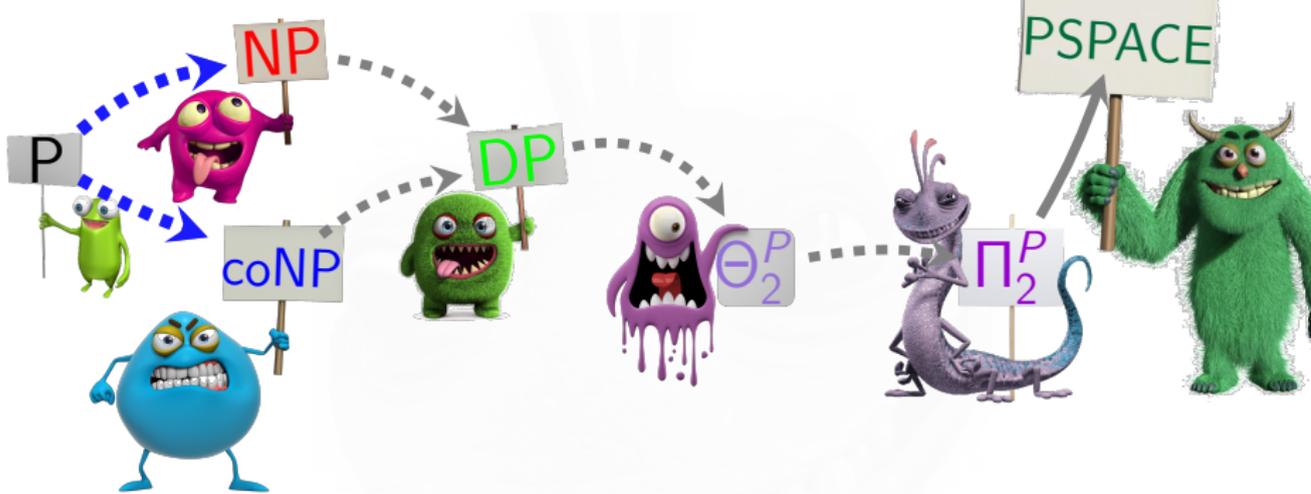
Lemma

There exists Γ on a 6-element set such that $\text{QCSP}(\Gamma)$ is Π_2^P -complete.



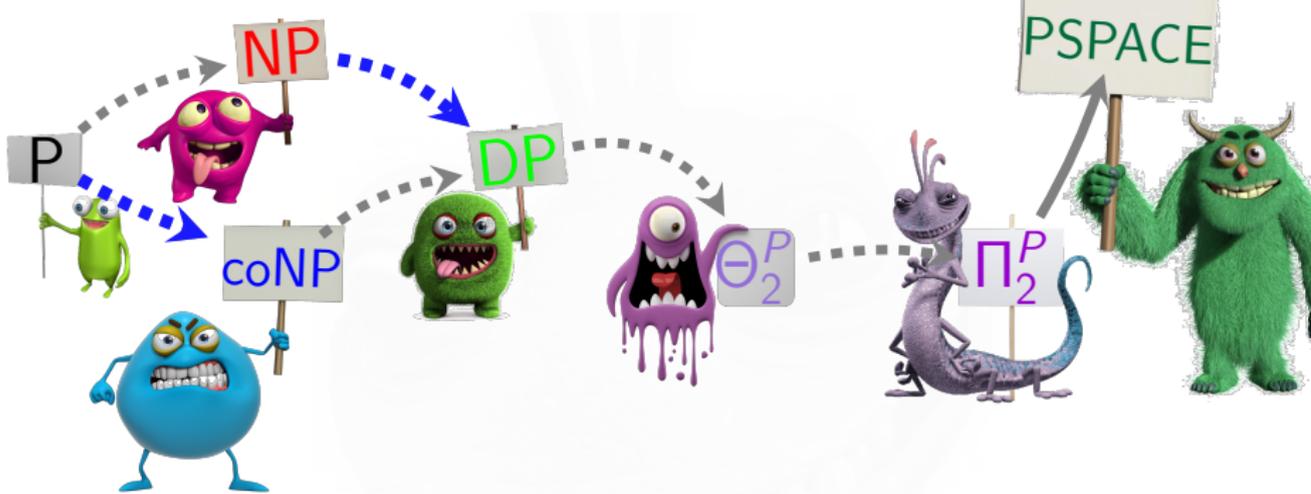


QCSP Hepta-chotomy to prove



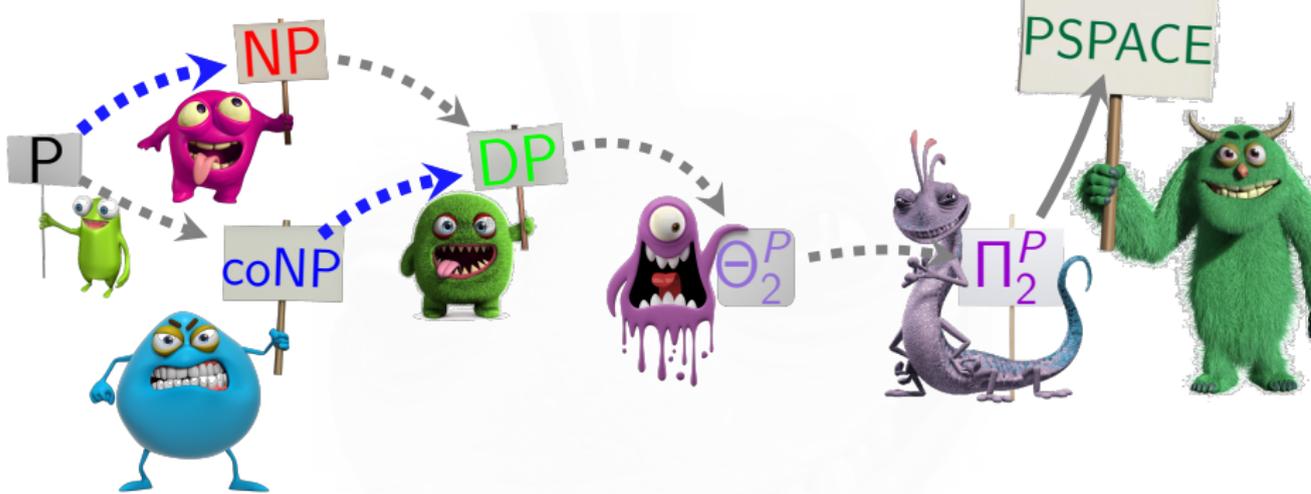
QCSP Hepta-chotomy to prove

1. P vs NP-hard (under Turing reductions).



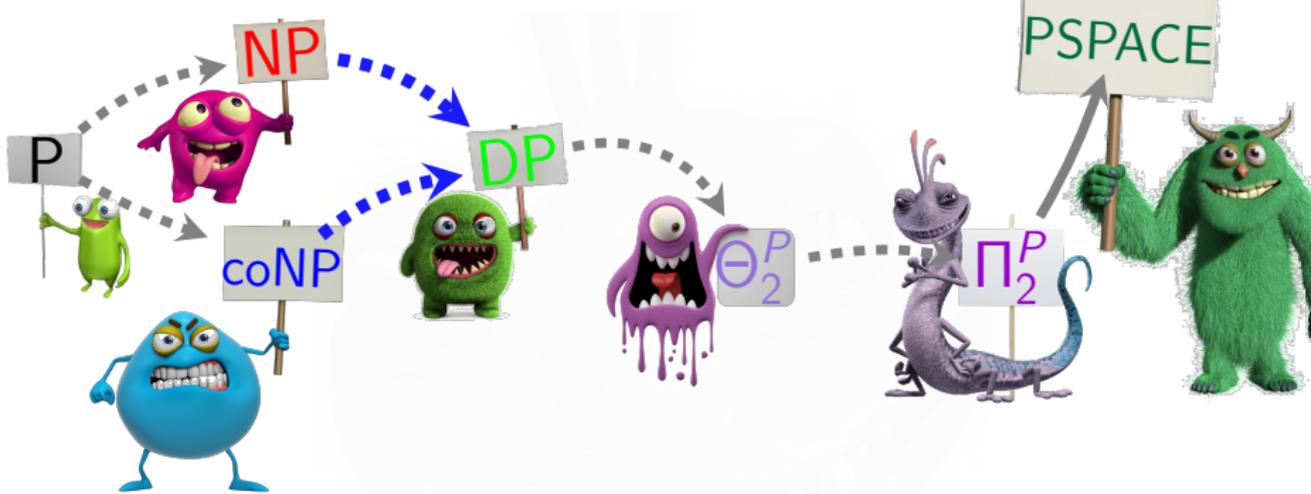
QCSP Hepta-chotomy to prove

1. P vs NP-hard (under Turing reductions).
2. NP vs coNP-hard



QCSP Hepta-chotomy to prove

1. P vs NP-hard (under Turing reductions).
2. NP vs coNP-hard
3. **coNP vs NP-hard**



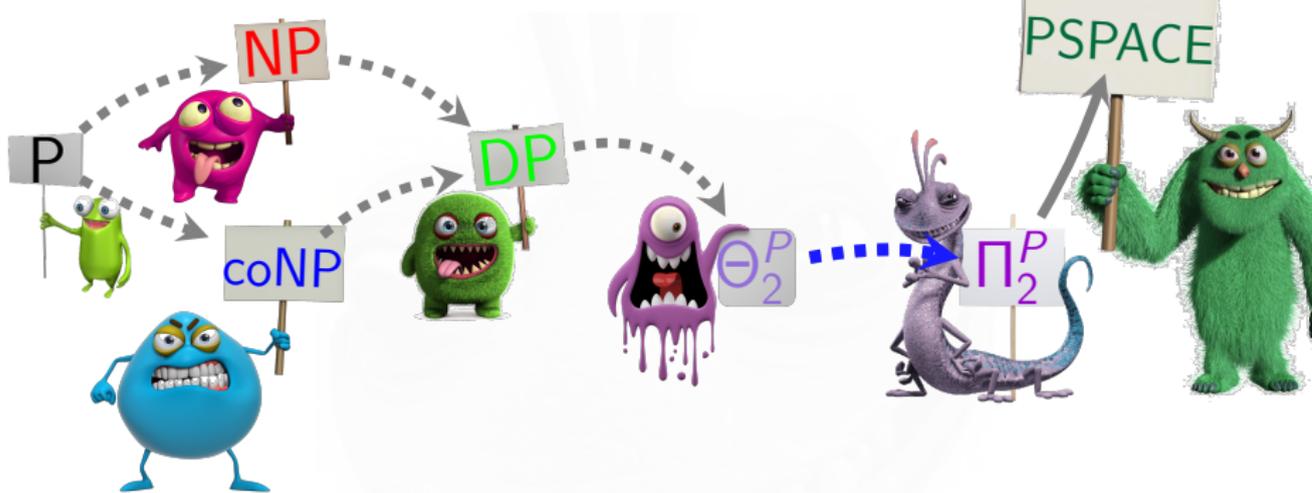
QCSP Hepta-chotomy to prove

1. P vs NP-hard (under Turing reductions).
2. NP vs coNP-hard
3. coNP vs NP-hard
4. $NP \cup coNP$ vs DP-hard



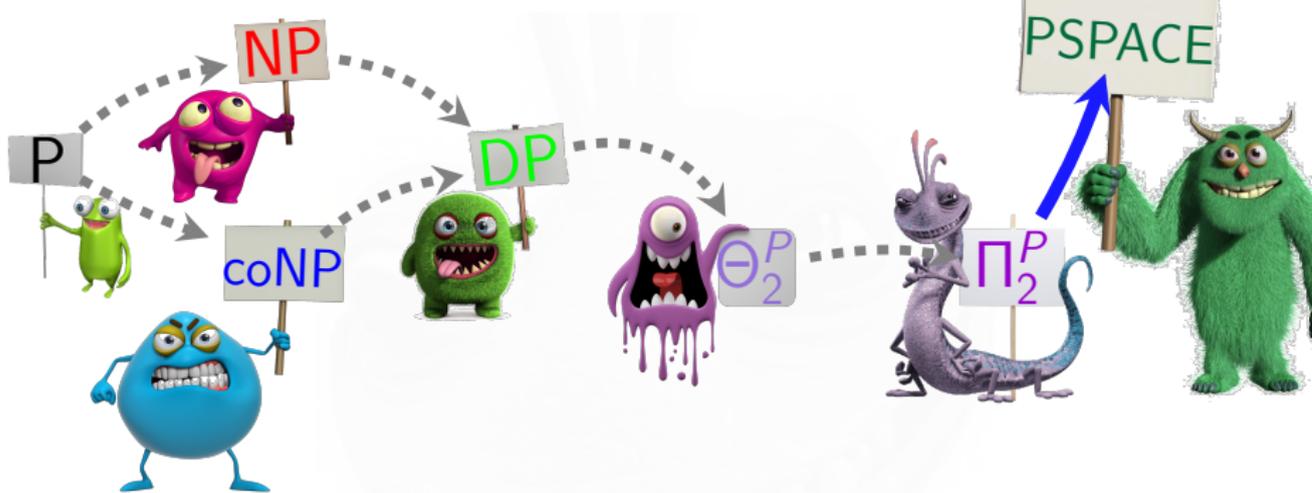
QCSP Hepta-chotomy to prove

1. P vs NP-hard (under Turing reductions).
2. NP vs coNP-hard
3. coNP vs NP-hard
4. $NP \cup coNP$ vs DP-hard
5. DP vs Θ_2^P -hard



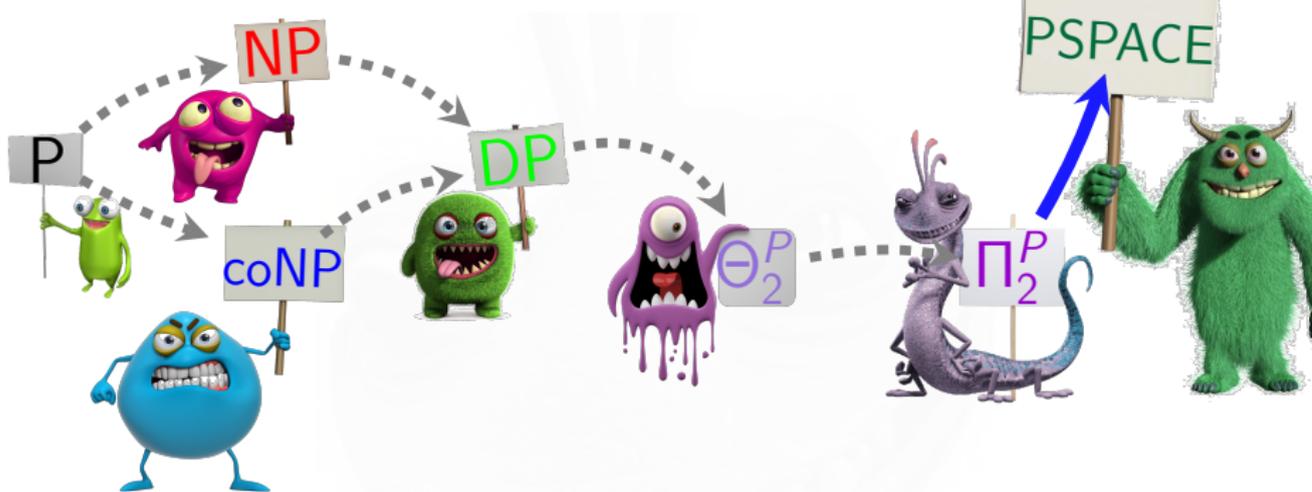
QCSP Hepta-chotomy to prove

1. P vs NP-hard (under Turing reductions).
2. NP vs coNP-hard
3. coNP vs NP-hard
4. $NP \cup coNP$ vs DP-hard
5. DP vs Θ_2^P -hard
6. Θ_2^P vs Π_2^P -hard



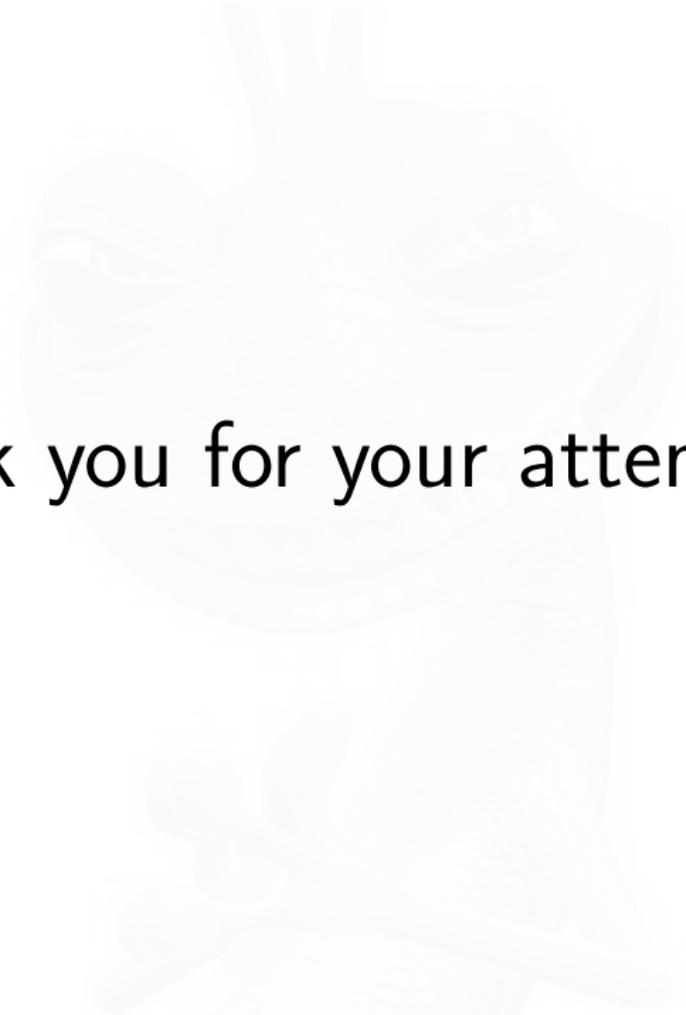
QCSP Hepta-chotomy to prove

1. P vs NP-hard (under Turing reductions).
2. NP vs coNP-hard
3. coNP vs NP-hard
4. $NP \cup coNP$ vs DP-hard
5. DP vs Θ_2^P -hard
6. Θ_2^P vs Π_2^P -hard
7. Π_2^P vs PSPACE-hard



QCSP Hepta-chotomy to prove

1. P vs NP -hard (under Turing reductions).
2. NP vs $coNP$ -hard
3. $coNP$ vs NP -hard
4. $NP \cup coNP$ vs DP -hard
5. DP vs Θ_2^P -hard
6. Θ_2^P vs Π_2^P -hard
7. Π_2^P vs $PSPACE$ -hard (proved for Γ containing $\{x = a \mid a \in A\}$)



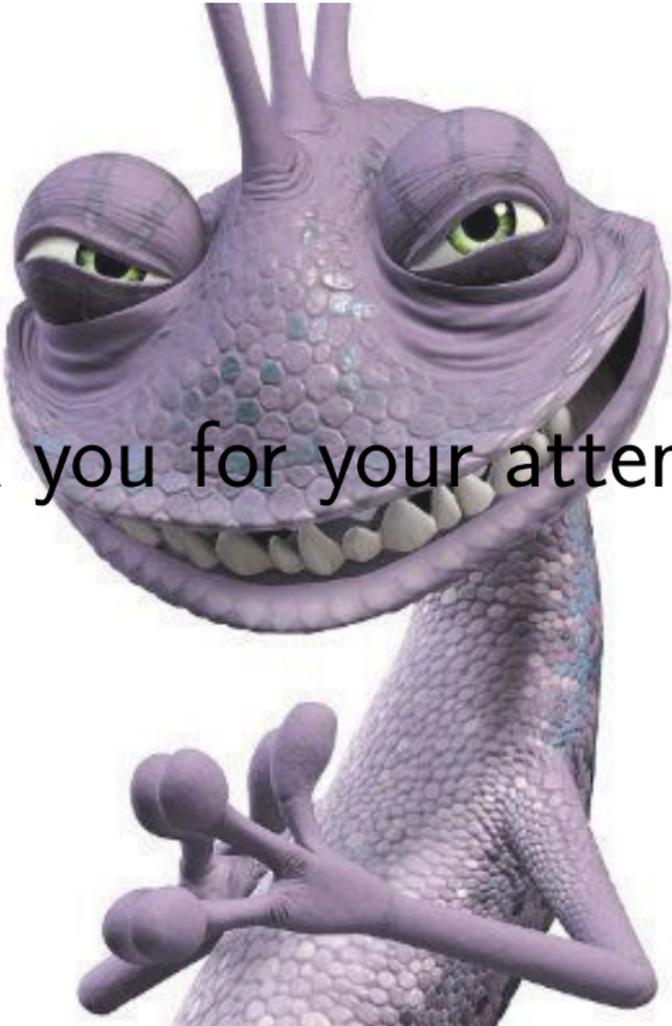
Thank you for your attention

A 3D rendered alien character with large, expressive eyes and a wide, toothy smile. The character has a textured, scaly skin and three thin antennae-like structures on its head. It is rendered in a light, semi-transparent style, making it appear as if it's a watermark or a background element. The character's hands are visible, holding a small object.

Thank you for your attention

A 3D rendered purple alien character with large, expressive eyes and a wide, toothy smile. The character has a textured, scaly skin and three long, thin appendages extending from its head. It is positioned centrally, with its body and arms visible. The text "Thank you for your attention" is overlaid on the character's face in a simple black font.

Thank you for your attention

A purple alien character with large, expressive green eyes and a wide, toothy smile. The character has a textured, scaly skin and is waving with its right hand. The background is plain white.

Thank you for your attention